



## MBA LEAGUE GENERAL & PLAYING RULES

### 1424H(2003-2004) SEASON

Muslim Basketball Association (MBA) Rules Shall Govern Unless Otherwise Stated:

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# GENERAL RULES

## 1. ORGANIZATION

MBA is open to all Muslim Youth living in North America. An appropriate number of teams will be formed within each year so as to allow the maximum number of youth to participate throughout the season.

The MBA Board of Directors governs and administers all league activities. The Board of Directors should and will always adhere to the rules of the Quran, Sunnah and Islamic Shariah (according to the understanding of the best of mankind the “Sahaabah” Companions) in all of the League activities.

Each League shall have a Commissioner (Amir) who is responsible for the distribution of information and enforcement of Board policy. The Commissioner (Amir) will assist coaches/Teams with any concerns that might require Board attention.

INTERNET SITE: mbaleague.com is our website. Information ranging from team standings to Board Member contacts to the latest league news and links to great sites can be found there.

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## 2. PLAYER REGISTRATION FEE

The registration fee, established by the Board at the beginning of each season, covers the costs of player uniforms, equipment purchase, gym rental, referees, team pictures, program book, insurance, trophies, as well as other related expenses. Registration fee with the MBA will be \$100.00 per player for the 1424H(2003-2004) Season.

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## 3. INSURANCE

Players or Parents must sign a MBA Medical Release Form that holds the Association harmless in case of player injuries. It also provides emergency medical information and permission release statement that must be returned before allowed to participate in MBA activities. The league will provide the Medical Release Form.

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## 4. UNIFORMS

- All participants will receive an official uniform, consisting of a t-shirt or jersey.
- Black shorts are preferred be worn during games and will not be provided by the league.
- **Players shorts SHOULD & MUST cover down to their knees, covering their 'awrah.**
- Players will not be allowed to participate in league games unless they are **covering their 'awrah** and dressed in their regulation uniform.
- Players will not be allowed to wear jewelry, watches, etc. during play.
- Players wearing glasses must use a head strap to keep the glasses firmly in place during the games.
- Players may not alter the look of the uniform during the season including cutting off the sleeves or the waist of their shirt.
- Players with a different color jersey, having no number, or having the same number are considered out of uniform

### Note:

- Penalty for “out of uniform” is a Technical foul. Automatic 2 points for each player out of uniform; plus possession.
- [It is the responsibility of the opposing team to address players out of uniform prior to tip off or at the time a player enters the game. Technical fouls are not retroactive.](#)

- If players from both teams are assessed technical fouls for being out of uniform at the beginning of a game, then the game begins with a jump ball.
- Players must have numbers on their t-shirts or jerseys. Written or taped numbers will not be allowed.

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## **5. PLAYING FACILITIES**

The league will arrange for playing facilities for official games. Facilities include indoor gyms located at various schools throughout the city, as well as courts located at Community Centers. The outdoor courts will be used only as needed when the indoor gyms are unavailable.

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## **6. OPEN REGISTRATION**

Season registration announcements will be through the MBA web site and communities through placement of posters and Flyers, as well as through the local newspapers.

- Registration is based on first come – first serve basis.
- In-person registration is required for all MBA Leagues.
- Teams may register for league during the open registration session.
- Teams must be registered, and fees submitted, by the date set by the league office.

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## **7. TEAM FORMATIONS**

Divisions and Groups will be formed, where the teams will be divided into these groups. Teams reps will be at the process.

- No team shall have more than 12 players and less than 10 players.
- Each team must have one (1) captain and two (2) alternate captains indicated on the game sheet by placing the appropriate 'CAP' or 'ALT' beside the player's name and only one of these three (3) may address the referee at any one time.

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## **8. Waiting List**

All teams registering for the league after the completion of the draft will be placed on a waiting list for possible cancellation of a team. No new teams will be added after the start of the League

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## **9. PLAYER DISCIPLINE**

MBA represents the highest standards of sportsmanship and personal conduct. No player or coach shall engage in conduct that is damaging to the reputation or image of Islam and the MBA.

**MBA officials and players should and will always adhere to the rules of the Quran, Sunnah and Islamic Shariah (according to the understanding of the best of mankind the “Sahaabah” Companions) in all of the League Affairs**

Violent outbursts of anger at games, use of profane language, destruction of equipment or facilities, disrespect towards other players, coaches, officials, team members, parents or the public or deliberate attempts to cause injury to another player will not be tolerated.

Any person witnessing such conduct may complete a Complaint Form. This form is provided as an attachment on the MBA web site. Players who are unable to behave in accordance with the Islamic Etiquette and standards of the League will not be allowed to continue playing in MBA.

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## **10. ORIENTATION PROGRAM**

All coaches or team Captains, must attend a MBA preseason orientation seminar for the purpose of reviewing league rules and regulations, as well as understanding the scope of the League commitment. An orientation program will be scheduled before start the league.

The program will consist of an overview of league organization, philosophy and rules, It will provide an opportunity to address questions, identify available resources, meet fellow coaches\Team Captains, League Administrator, and Board members, as well as establish a solid communication foundation from which to begin the new season.

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**11. SCHEDULE:** Games will be played Insha-Allah at School gyms on weekends, between the hours of 9:00 am to 11pm. The schedule will be posted on the MBA web site. All teams will play about one (1) game a week, a total of 18 games regular season

**Note:** THE SCHEDULE WILL BE STRICT

- All teams are required to be dressed and ready to play 10 minutes prior to their scheduled game time.
- All teams must have their line-up in the score sheet 10 minutes prior to their scheduled game time.

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## **12. Cancellation Policy:**

- Game cancellations due to inclement weather will be announced on MBA web site.
- If the Gym has been closed due to inclement weather, then all games are cancelled.

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## **13. ROSTERS:**

- The initial Rosters must be submitted one month prior to the start of the League.
- The Final Rosters must be submitted by the third game of the team.
- Changes to Rosters will be allowed thereafter only with approval from League Administrator.
- No changes to Rosters will be allowed at the Playoffs.
- Maximum of 12 players per team.
- Minimum of 10 players per team.

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## **14. PLAYERS:**

- Players must be Muslim, 16 years to 25 years old and registered on the Team Roster.
- Each Player must submit a photocopy of a government issued document to verify each player's Name and Info.
- Each player must sign the Official Score sheet prior to entering each game.
- Players that do not sign the Score sheet may not be eligible for playoffs according to Playoff Eligibility Rule.
- Players must play 2 full, complete uninterrupted (all 10 minutes from the beginning to the end) quarters during the regular season games.
- Players may not play on more than one team.
- Players will be declared ineligible for play if application and entry fee have not been submitted.

### **Note:**

- Game schedules will not be changed to accommodate players' personal schedules.
- Players official document must be done prior to the first game that each player participates in.

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## **15. LEAGUE PLAY**

- All teams will be divided into two Divisions (Mecca & Madina)
- There will be 8 teams in each Division divided into 2 Groups, 4 teams in each group. A total of 16 teams in the league.
- Each team will play one round robin with all teams and 2x teams in their groups.
- The top four (4) teams in each division will represent their division in the Playoffs.

**There will an All Star Game each year, where by the best 10 players in each division will be voted to represent their division.**

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## **16. GAME OFFICIALS**

The game officials (referees) have the responsibility to ensure that the rules and regulations of basketball, as adopted by the league, are adhered to in all games. The referees are given complete authority by the League to make whatever calls or decisions are necessary to govern the play of the game.

- Each referee will sign the official score sheet after the conclusion of the game.
- Coaches, players and fans are not to harass the referees in any manner concerning their officiating decisions.
- Coaches or team captains are directly responsible for the conduct of their team's fans during and after all game activities.
- Any display of disrespect including inappropriate comments, physical gesturing, vulgarity or other forms of "Un sportsman Behavior" conduct directed at the officials will result in a technical foul(s) being assessed against the coach\team captain.
- Concurrently, the offending player/coach may be required to appear before the Board's Conduct Enforcement Committee for subsequent disciplinary action. If questions should arise or clarification of a call is necessary, the referee should be approached courteously and politely.
- When instructions are given to the teams or coaches, a representative from both teams should be present.
- If a coach\team captain feels that a complaint or protest concerning a referee decision(s) should be brought to the attention of the league Commissioner\Amir.

- If deemed necessary by the Commissioner\Amir, the matter will be investigated.
- Referees may not officiate a game in which one of their siblings is participating.

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## **17. SCORE & TIME KEEPERS**

### **A. Scorekeeper**

Scorekeeper Responsible for accurately recording the following information on the Game's official score sheet

- Player's name and jersey numbers,
- Points scored by each player during each quarter of play,
- Number of personal and team fouls committed,
- Number of time-outs taken and the running score.

### **B. Timekeeper**

- Timekeeper Responsible for maintaining the game clock that controls the maximum number of playing minutes permitted in each quarter,
- Changing the ball possession arrow.

Changing the scorecards for both teams to accurately reflect the score throughout the game

**Note:** All score and timekeepers must attend a preseason orientation program offered by the League. Both score and timekeepers must maintain proper manners while fulfilling their respective responsibilities during a game.

They are considered part of the officiating team for the game, thus self-control must be shown in "cheering" for either team. Attention must be focused on the correct recording of game activities.

All players must check in with the scorekeeper, providing their jersey number, before entering the game at the beginning of each game and any other time they are substituted into the game.

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## **18. OTHERS:**

- All players are required to attend all the salahs on time.
- All players must be ready 5 minuets before salahs.
- No players will be allowed to stay outside during salahs.
- Any players missing any Salah while at gym will be assessed a "Technical Foul"
- Any player causing damage from dunking will be billed for all labor and materials associated with the damage.
- Repeat offenses (more than one) by the same team will result in forfeit of game in progress.
- Repeat offenses (more than one) by the same player will result in expulsion for the remainder of the current season.
- Where facilities allow, the occupants of a team bench & sideline area is limited to the team registered coaches (2), players and one (1) other non-player. No spectators are allowed to view the game from the same sideline as the players' bench area.

- Only water is allowed in the gyms. No food or any drinks other than water are allowed in the gyms at any time.
- There will be NO SMOKING by any person at any time in the school or on the school grounds while it is under the control of the MBA. Failure to comply will result in disciplinary action by the MBA discipline committee.
- Each team must clean up their respective benches the end of the game.

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## **PLAYING RULES**

### **1. GAME DURATION:**

- Four (4), Ten (10) minute quarters "Running clock".
- One (1) minute between quarters, Half Time Five (5) minutes maximum.
- Running Clock stops only for:
  - Time-outs: coach or player on court may request time-out.
  - Shooting fouls: Clock stops when referee indicates a shooting foul.
  - Scorekeeper may stop clock at the whistle. Clock restarts when the shooter receives the ball from the referee for the first free throw.
  - If the point difference is (7) or less any time during the final two (2) minutes of the 4th quarter, the clock shall be regulation until the end of the period, stopping on all whistles.

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## **2. TIME-OUTS:**

- Teams may use a maximum of Four (2) time-outs per half.
- Four (4) one-minute breaks. Time-outs can be used any time.
- A technical foul will be assessed against a team that calls for a time out when they have none available.
- The referee may also call an official's time-out to attend to an injured player or review problems associated with the scorebook, clock, etc.
- The official's time-out is not charged to either team,

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## **3.OVERTIME:**

- Overtime only on Playoffs.
- Overtime shall consist of a three (3) minute period(s) where clock will stop on all whistles.
- Teams may use a maximum of one (1) time out per overtime period.
- Unused time-outs from the first four quarters cannot be carried over into the overtime periods.

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## **4.SUBSTITUTIONS:**

A player must check in at the scorekeeper's table. Wait for the official to call all substitutes into the game. Penalty for not doing so a Technical Foul.

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## **5. JUMP BALL/POSSESSION:**

A jump ball shall take place to start the game, and to start each overtime period. Otherwise, alternate possession policy shall be applicable

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## **6. INTERNATIONAL RULE:**

- The half court line shall dictate violation.
- A team that gains possession of the ball in its own backcourt through a turnover (ball out of bounds, traveling, etc.) may inbound the ball without giving it to an official.

**Note:** Turnovers in the frontcourt and all personal and technical fouls will be handled as in regular play.

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## **7. PERSONAL FOULS:**

- Players must raise their hand when called for a foul.







